



Education

2012-2014 Carnegie Mellon University, Pittsburgh, PA - Computer Science & HCI

Experience

2015 Product Designer, Quora

2014 Software Engineering Intern, Facebook

iOS Messenger Team. Mocked designs & worked on group chat promos/suggestions. Also implemented new VOIP features.

2013 Software Engineering Intern, Endless Mobile

Created applications targeted towards developing world countries on the Endless OS (linux) to help people learn English/Programming in an innovative way.

Honors

2014 PennApps - First Place IndieGoGo, Third Place Dropbox

EduGames - Platform that allows teachers to create real-time, multiplayer iOS games tailored to their own curriculum with zero programming knowledge. Competed with 1000+ hackers.

2014 TartanHacks - "Best Facebook" award

uStudy - iOS application. Create study groups for classes and find new friends to study with.

2014 MHacks - "Best Mobile App" award

Spontaneity - iOS application. Randomly generates events by finding the best restaurants, clubs, bars, etc. and finds people to invite nearby you based on interests. Competed with 1000+ hackers.

2013 HackMIT - Venmo First Place "Makes Life So Easy"

nommit - iOS application allowing crowd-sourced food delivery with real-time updates on orders. Tap of a button to switch from orderer to deliverer. Competed with 1000+ hackers.

2013 Google Hack For Change - 2nd Place/Honorable Mention

Application utilized crime data sets and allowed users to see different paths so they could choose the "safest" route versus the "fastest" route. Also created API & app where users could text a number the location + crime to add data points onto the map.

2013 LinkedIn HackDay - 4th Place/Honorable Mention

Chrome extension allowed users to edit and highlight text on a page and text it to their phones with one click.